



Geography	
Knowledge	Skills
Describe and understand key aspects of: physical geography, including: mountains, volcanoes and earthquakes human geography, including: types of settlement and land use, economic activity including trade links,	Locate places in the world where volcanoes and earthquakes occur. Understand and be able to communicate in different ways the cause of volcanoes and the process that occurs before a volcano erupts. Draw diagrams, produce writing and use the correct vocabulary for each stage of the process of volcanic eruption. Draw diagrams, produce writing and use the correct vocabulary for each stage of the process of earthquake. Ask and answer questions about the effects of volcanoes and earthquakes. Discuss how volcanoes affect human life e.g. settlements.

History	
Knowledge	Skills
To know where the Stone Age and Iron Age fits onto a timeline, describing the dates and recognising how long ago this age was. To know the order of key events during the Stone Age and Iron Age. To understand and describe the changes in Britain from the Stone Age to the Iron Age and why it changed. To know and describe the lives of late Neolithic hunter-gathers and early farmers. To know and describe religion, technologies and travel during the Bronze age. To know and describe Iron Age hill forts: tribal kingdoms, farming, art and culture. To know about a significant person Black History and be able to explain why they are important.	To place the time studied on a timeline. Use dates and terms related to the study unit and passing of time. Sequence several events or artefacts. Time line X years ago, recently, earlier, later, Find out about everyday lives of people in the time period studied and compare with our lives today. Identify reasons for and results of people's actions. Understand why people may have wanted or had to do something. Stone Age, Iron Age, Hunter-gatherers, forts, Neolithic, Skara Brae, Change, Identify and give reasons for different ways in which the past is represented. Distinguish between different sources – compare different versions of the same story. Select and record information relevant to the study. Communicate knowledge through: discussions, drawing pictures, drama/role play, making models, timelines, writing and using ICT.

<u>Hook/Celebration</u>
Stone Age Day

<u>Whole School Events</u>
Black History Week Arts Week Remembrance Anti-Bullying

<u>Stand Alone Subjects</u>
French (Twinkl) Getting to Know You/All About Me
Computing (Warwickshire) Online Safety/Computers and Networks PE (Twinkl) Tag Rugby/dodgeball/Football/Dance
Music (Charanga) Glockenspiel Stage 1 & Christmas Play
RE (SACRE) What does it mean to be a Christian in Britain today? <i>Focus – Christian</i>
PSHE (Jigsaw) Being Me in my World & Celebrating Difference/Protective Behaviours

<u>Key Texts</u>
Stone Age Boy Pebble in my Pocket Snow Dragon

Art & Design	
Knowledge	Skills
To create sketch books to record their observation and use them to review and revisit ideas. To improve their mastery of art. To improve their design techniques, including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history:	Painting – Experiment with monochromatic paint scale – tint, shade, tone. - Begin to explore complementary colours. Experiment different textures and effects such as blocking in colour, washes, thickened paint to create textual effects. Mixing colours and range of wet and dry media – such as PVA, sand, salt, sawdust. Record experiments and explorations. Use of brush with control to produce marks appropriate to the work. Develop techniques; apply colour using dotting, scratching, splashing.

Design & Technology	
Knowledge	Skills
Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately. Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.	Create a range of 3D models using different materials. Cook dishes linked to the Stone Age. Healthy food making- Food group types and healthy dishes.