



# Year 4; Summer; Ancient Egyptians



## Geography

Knowledge	Skills
Describe and understand key aspects of: physical geography, including: rivers,  And human geography including trade links  To know what resources can help identify and locate features studied at this key stage.	Ask geographical questions e.g. Are there any links? (big cities near rivers with reference to The Nile)  Children to <b>study world maps to identify other major cities, coasts, rivers etc.</b>

## History

Knowledge	Skills
To identify, describe and recall the dates of the Ancient Egyptian civilisation and to place these on a time line.  To sequence and recall the dates of key events during the Ancient Egyptian civilisation.  To describe and summarise some of the achievements of Ancient Egypt and recall the dates of this civilisation.  To describe how useful a source is.  To describe how sources can be reliable or not.  To describe and explain where information can be found about different periods of time.  To begin to select useful materials to help explain what is known about a topic.	Place events from period studied on a time line  Use terms related to the period and begin to date events  Look at the evidence available.  Begin to evaluate the usefulness and reliability of different sources.  Use evidence to build up a picture of a past event.  Choose relevant material to present a picture of one aspect of life in time past.  Use evidence to reconstruct life in time studied  Identify key features and events

## Hook/Celebration

Egyptian Museum

## Whole School Events

Aspirations Week  
Poetry Week  
Humanities Week  
Sport's Day  
Times Tables Test

## Stand Alone Subjects

### French (Twinkl)

What's The Time & Holidays & Hobbies

### Computing (Warwickshire)

Scratch & 2D Animation

### PE (Twinkl Move)

Basketball, Athletics, Orienteering, Dodgeball, Chance 2 Shine Cricket

### Music (Charanga)

Blackbird & Reflect, Rewind & Replay

### RE (SACRE)

Festivals & Journeys

### PSHE (Jigsaw)

Relationships & Changing Me

## Key Texts

Dangle (Digital Text)

Gregory Cool

Charlotte's Web

## Art & Design

Knowledge	Skills
To create sketch books to record their observation and use them to review and revisit ideas.  To improve their design techniques, including drawing, painting and sculpture with a range of materials.	Sketch books used to investigate, explore and experiment art creatively  Name a range of fabrics. Use a variety of techniques. use a variety of stitches. To use a weaving technique  use of natural products to develop increasing control in colour, tint and tone.  Printing on fabric to create a repeated pattern.

## Design & Technology

Knowledge	Skills
Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.  Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.  Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.  Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.	Generate ideas, considering the purposes for which they are designing.  Make labelled drawings from different views showing specific features.  Select appropriate tools and techniques for making their product.  3D products with a join  Evaluate their work both during and at the end.  Use the bridge and claw grip to cut harder foods using a knife. Crush garlic using a garlic press Mix, stir and combine wet and dry ingredients uniformly (eg to form a dough) Knead and shape dough into shapes.